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EASTERLING ARCHER

Easterling Archer.

Ranged.

While Easterling Archer has at least 1 restricted attachment on it, it gains: “**Response:** When you engage an enemy, exhaust Easterling Archer to immediately declare it as an attacker (and resolve its attack) against that enemy.”

ALLY

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VETERAN WAINRIDER

Easterling Wainrider Warrior.

You may play this card as a *Mount* attachment with: “Attach to a character. Restricted. Attached character gets +2 hit points. When this card becomes unattached, put it into play as an ally.”

Response: After Veteran Wainrider or attached character defends against an attack, heal 1 damage from it.

ALLY

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ALLY

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ALLY

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FRÉAHILD

Rohan Warrior.

While Fréahild has a *Mount* attachment, she loses the ally card type, gains the hero card type, and gains the resource icons of each sphere on a *Mount* attachment on her.

You may play *Mount* attachments on Fréahild as if she had the hero card type and as if she had each printed sphere.

ALLY

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ALLY

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ALLY

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CALAERION

Noldor Scout.

Response: After you spend any number of resources from another hero's resource pool to pay for an ability of that hero, add 1 resource to Calaerion's resource pool. (Limit once per round for each hero.)

Action: Spend 3 resources from Calaerion's resource pool to ready another hero.

HERO

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IMLADRIS CHAMPION

Noldor Warrior.

Response: After you spend 1 or more resources from a hero's resource pool, ready Imladris Champion. (Limit once per phase.)

“That is a chapter of ancient history which it might be good to recall; for there was sorrow then too, and gathering dark, but great valour, and great deeds that were not wholly vain.”

—Gandalf, *The Fellowship of the Ring*

ALLY

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